

Legislation Text

File #: 2019-2741, **Version:** 1

Sidewalk requirements of the Unified Development Ordinance (UDO)

Issue/Request:

Through City staff, the Livable Streets Advisory Board (LSAB) proposes discussion on proposed improvements to the UDO's sidewalk requirements in furtherance of the goals outlined in the City's Livable Streets Policy. Discussion items include:

- Amend Section 7.280 of the UDO to require single-family residential developments with a density of 1.5 units/acre and greater to have sidewalks on both sides of every street. Sidewalks are currently required on only one side of the street.
- Require developers to put up some form of security acceptable to the City, prior to plat approval, for the construction of all sidewalks in a subdivision.
- Require developers to construct remaining unbuilt segments of sidewalk upon the development of 75% of lots in a subdivision, or 30 months following plat approval, whichever occurs first.
- Allow for payment in lieu of sidewalk construction under certain conditions.

Proposed City Council Motion:

I move to direct staff to proceed to obtain public feedback on proposed changes to the sidewalk requirements of the UDO based upon tonight's discussion.

Background:

The Livable Streets Advisory Board (LSAB) was established by the City Council in 2011 as a result of the Lee's Summit 360 Strategic Plan. Chief among the duties of the LSAB is to promote livable streets concepts throughout the community by serving in an advisory role to the City, and community as a whole, on methods and procedures to accomplish the guiding principles of livable streets described in City of Lee's Summit Resolution 10-17. Over the course of the last two (2) years, the LSAB has actively explored approaches to expand the footprint of the city's sidewalk network throughout all neighborhoods. The LSAB has also explored approaches to avoid and address the issue of gaps in the sidewalk network that create barriers to accessibility for all users.

Hector Soto, Jr., AICP, Planning Manager