

The City of Lee's Summit

Legislation Details (With Text)

File #:

BILL NO. 16-

Name:

Type:

Ordinance

108

Status:

Passed

File created:

5/10/2016

In control:

City Council - Regular Session

On agenda:

5/19/2016

Final action:

5/19/2016

Title:

AN ORDINANCE APPROVING A PRELIMINARY DEVELOPMENT PLAN ON LAND LOCATED AT 701 NW WARD ROAD, SUMMIT ORCHARDS, ALL IN ACCORDANCE WITH THE PROVISIONS OF UNIFIED DEVELOPMENT ORDINANCE, NO. 5209, FOR THE CITY OF LEE'S SUMMIT, MISSOURI.

Sponsors:

Planning and Special Projects

Indexes:

Code sections:

Attachments:

1. Proposed Ordinance, 2. Summit Orchard Preliminary Development Plan, 3. Summit Orchards

Retail Tenant Criteria, 4. Revised Elevations, 5. Location Map

Date	Ver.	Action By	Action	Result
5/19/2016	1	City Council - Regular Session	adopted and numbered	Pass

AN ORDINANCE APPROVING A PRELIMINARY DEVELOPMENT PLAN ON LAND LOCATED AT 701 NW WARD ROAD, SUMMIT ORCHARDS, ALL IN ACCORDANCE WITH THE PROVISIONS OF UNIFIED DEVELOPMENT ORDINANCE, NO. 5209, FOR THE CITY OF LEE'S SUMMIT, MISSOURI.

Issue/Request:

[Enter text here]

Key Issues:

[Enter text here]

Proposed City Council Motion:

First Motion: I move for a second reading of AN ORDINANCE APPROVING A PRELIMINARY DEVELOPMENT PLAN ON LAND LOCATED AT 701 NW WARD ROAD, SUMMIT ORCHARDS, ALL IN ACCORDANCE WITH THE PROVISIONS OF UNIFIED DEVELOPMENT ORDINANCE, NO. 5209, FOR THE CITY OF LEE'S SUMMIT, MISSOURI.

Second Motion: I move for adoption of AN ORDINANCE APPROVING A PRELIMINARY DEVELOPMENT PLAN ON LAND LOCATED AT 701 NW WARD ROAD, SUMMIT ORCHARDS, ALL IN ACCORDANCE WITH THE PROVISIONS OF UNIFIED DEVELOPMENT ORDINANCE, NO. 5209, FOR THE CITY OF LEE'S SUMMIT, MISSOURI.

Background:

[Enter text here]

Impact/Analysis:

File #: BILL NO. 16-108, Version: 1
[Enter text here]
Timeline: Start: Finish:
Other Information/Unique Characteristics: [Enter text here]
Presenter: [Enter Presenter Here]
Recommendation: [Enter Recommendation Here]
Committee Recommendation: [Enter Committee Recommendation text Here]